

Elizabeth Newport: well so far what does everyone think of the book Nov 20, 2011 8:14:33 AM EST

Meghan Kerns: so far I'm enjoying it. Much easier read then some of the others Nov 20, 2011 8:14:47 AM EST

David Stephenson: I love SF. It is a decent read. Nov 20, 2011 8:15:12 AM EST

Trevor Wright: I thought it was a great story. Nov 20, 2011 8:15:26 AM EST

Jennifer Ferrell: I like it and understand it a lot better than I thought I would. I thought it was gonna be too difficult as far as vocabulary, but it's nt bad. Nov 20, 2011 8:15:43 AM EST

Elizabeth Newport: i like SF too....careful Trevor, do not go past 120....JJ has not finished Nov 20, 2011 8:15:48 AM EST

Jennifer Ferrell: I love the desks the student's use!!! Nov 20, 2011 8:15:57 AM EST

Elizabeth Newport: me too Nov 20, 2011 8:16:01 AM EST

David Stephenson: Cannot be the spoiler Nov 20, 2011 8:16:01 AM EST

David Stephenson: Agreed. love the simulation stuff. Nov 20, 2011 8:16:22 AM EST

Trevor Wright: It reminded me a bit of the ship in our class the other night. a dofferent type of school Nov 20, 2011 8:16:25 AM EST

Elizabeth Newport: we were right on track Nov 20, 2011 8:16:38 AM EST

Jennifer Ferrell: Thanks, for having my back David. I agree Trevor, we need those desks on our ship, just make sure they are water proof! Nov 20, 2011 8:16:55 AM EST

David Stephenson: Even a blind squirrel finds an acorn now and again! Nov 20, 2011 8:16:57 AM EST

Trevor Wright: we could have written that Nov 20, 2011 8:17:01 AM EST

Meghan Kerns: Exactly- but right at the beginning the lack of attention is shown by the ability for the desks to be a distraction Nov 20, 2011 8:17:06 AM EST

Elizabeth Newport: agreed and used as bullying devices Nov 20, 2011 8:17:29 AM EST

Meghan Kerns: good thing he's a "smart kid" haha Nov 20, 2011 8:17:30 AM EST

David Stephenson: Ender is the chosen one. Nov 20, 2011 8:17:44 AM EST

Meghan Kerns: "The Claaaaw" oops sorry, kid movie Nov 20, 2011 8:18:05 AM EST

Trevor Wright: Peter NOT Nov 20, 2011 8:18:05 AM EST

Jennifer Ferrell: Agreed, they are hackable, that is a problem. But the free play virtual world is cool. Imagine scaffolding that world for student learning based on content we teach. My vioce would not be gone right now, cause they would be busy playing what they learn. Nov 20, 2011 8:18:12 AM EST

David Stephenson: Peter is an over bearing jerk. Nov 20, 2011 8:18:21 AM EST

Elizabeth Newport: agreed JJ Nov 20, 2011 8:18:35 AM EST

Elizabeth Newport: the vitural world has possibilities.....anyone in second life Nov 20, 2011 8:18:58 AM EST

Jennifer Ferrell: No, used to be though Beth. Nov 20, 2011 8:19:11 AM EST

Elizabeth Newport: I can't get my avator to wear clothes Nov 20, 2011 8:19:22 AM EST

Elizabeth Newport: they say that is a great learning device Nov 20, 2011 8:19:37 AM EST

Jennifer Ferrell: LOL, well skin is okay in Ender's world., Nov 20, 2011 8:19:41 AM EST

David Stephenson: JJ, that is true: to put kids in a world to simulate jobs/roles/other scenarious would be cool Nov 20, 2011 8:19:49 AM EST

Elizabeth Newport: yep Nov 20, 2011 8:19:49 AM EST

Trevor Wright: I agree Nov 20, 2011 8:20:06 AM EST

Jennifer Ferrell: Yeah, then our ship could be smaller. A little less than Titanic size. All

would be virtual and you wouldn't have to have everything right there. Nov 20, 2011 8:20:30 AM EST

Meghan Kerns: I was going to say the same thing JJ Nov 20, 2011 8:20:42 AM EST

Elizabeth Newport: Once on they would not leave until ready.....very similar to the book Nov 20, 2011 8:20:55 AM EST

David Stephenson: If ou are a Star Trek fan, Capt. Kirk and the Kobihoshimoru simulation game. Nov 20, 2011 8:21:02 AM EST

David Stephenson: It would be the Holodeck. Nov 20, 2011 8:21:18 AM EST

David Stephenson: Sorry, I am on a Star Trek rant. Nov 20, 2011 8:21:27 AM EST

Jennifer Ferrell: Like it David. Nov 20, 2011 8:21:28 AM EST

Meghan Kerns: imagine what colleges could be with technology like thatf Nov 20, 2011 8:21:36 AM EST

Trevor Wright: Davefor prez Nov 20, 2011 8:21:42 AM EST

Meghan Kerns: forget "gen ed" classes Nov 20, 2011 8:21:43 AM EST

Jennifer Ferrell: Tru dat sister. Nov 20, 2011 8:21:45 AM EST

Elizabeth Newport: who needs gen ed classes Nov 20, 2011 8:21:53 AM EST

Meghan Kerns: the college so they can keep you for 4 years Nov 20, 2011 8:22:02 AM EST

Elizabeth Newport: i know or 5 Nov 20, 2011 8:22:11 AM EST

David Stephenson: That technology always had me: go where you want, back in time, forward, meeting cool folks. Nov 20, 2011 8:22:12 AM EST

Jennifer Ferrell: I think the one characteristic this book had that I wouldn't want in a future school is taking away a kid's childhood. That was kind of rand. Nov 20, 2011 8:22:16 AM EST

Elizabeth Newport: I hated that JJ Nov 20, 2011 8:22:31 AM EST

Elizabeth Newport: it was sad Nov 20, 2011 8:22:33 AM EST

Meghan Kerns: definitely- we already force them to grow up so fast Nov 20, 2011 8:22:39 AM EST

Elizabeth Newport: the emotions Nov 20, 2011 8:22:41 AM EST

David Stephenson: I agree. It is like taking a kid from birth to be a gymnast in China-- predetermined destiny Nov 20, 2011 8:22:52 AM EST

Elizabeth Newport: the feeling of being forgotten Nov 20, 2011 8:22:53 AM EST

Trevor Wright: I agree, lets transcend what we have now ratehr than going ack. creative games in learning works for me Nov 20, 2011 8:23:11 AM EST

Jennifer Ferrell: Yeah, exactly, one prupose alone. Takes the creativity right outta play. Nov 20, 2011 8:23:23 AM EST

Meghan Kerns: notice the idea of bullying is still (possibly more) present even with the technology Nov 20, 2011 8:23:52 AM EST

David Stephenson: I would say more.... Nov 20, 2011 8:24:02 AM EST

Elizabeth Newport: yep..... Nov 20, 2011 8:24:02 AM EST

Elizabeth Newport: I felt more so....sneekier Nov 20, 2011 8:24:12 AM EST

David Stephenson: It is an easier faceless instant attack. Nov 20, 2011 8:24:28 AM EST

Elizabeth Newport: cyber Nov 20, 2011 8:24:35 AM EST

Meghan Kerns: because they knew someone was watching- it seems like its almost calculated Nov 20, 2011 8:24:36 AM EST

Trevor Wright: Ender handled it well in some areas Nov 20, 2011 8:24:38 AM EST

Jennifer Ferrell: Yes, Trevor, some games now could be used in classrooms to teach content. I just finished Borderlands, and if the designer's would have scaffolded properly,

they could have taught student's all they needed about mapping skills. WE need to be pairing up with those designers. Nov 20, 2011 8:24:44 AM EST

Elizabeth Newport: yes he did Nov 20, 2011 8:24:45 AM EST

Meghan Kerns: more fun to bully when theres the threat of being caught Nov 20, 2011 8:24:47 AM EST

Elizabeth Newport: what is borderland Nov 20, 2011 8:25:09 AM EST

Meghan Kerns: same question here... Nov 20, 2011 8:25:16 AM EST

Jennifer Ferrell: A game on XBOX 360. Nov 20, 2011 8:25:29 AM EST

Elizabeth Newport: oh Nov 20, 2011 8:25:33 AM EST

Elizabeth Newport: a game Nov 20, 2011 8:25:36 AM EST

Elizabeth Newport: dont have xbox Nov 20, 2011 8:25:44 AM EST

Jennifer Ferrell: Yeah, you guys moved on Trevor posted something earlir for that comment. Nov 20, 2011 8:25:53 AM EST

David Stephenson: Did not see that one. Nov 20, 2011 8:26:12 AM EST

Meghan Kerns: on that note, kids are playing and practicing other skills off of school time Nov 20, 2011 8:26:31 AM EST

Meghan Kerns: no wonder they have attention difficulties at school Nov 20, 2011 8:26:43 AM EST

Elizabeth Newport: speaking of games....look at the skills gained from games Nov 20, 2011 8:26:43 AM EST

Trevor Wright: tones of skills Nov 20, 2011 8:26:55 AM EST

Elizabeth Newport: i need to play more Nov 20, 2011 8:27:02 AM EST

David Stephenson: Strategy, thinking, recognizing patterns. Nov 20, 2011 8:27:03 AM EST

Trevor Wright: I wish I was more of a gamer Nov 20, 2011 8:27:08 AM EST

Elizabeth Newport: me too Nov 20, 2011 8:27:12 AM EST

Jennifer Ferrell: Exactly my point Meg and Beth. No wonder they are bored in our classes. Most of what we teach they know and have already applied, just may not have the vocabulary for. Nov 20, 2011 8:27:21 AM EST

Elizabeth Newport: Wii bowling is all I do Nov 20, 2011 8:27:21 AM EST

David Stephenson: I was a gamer back when.....Sega Genisis and Sonic were cool. Nov 20, 2011 8:27:29 AM EST

Elizabeth Newport: you are right JJ Nov 20, 2011 8:27:37 AM EST

Elizabeth Newport: or when to apply it Nov 20, 2011 8:27:48 AM EST

Trevor Wright: I get my a** kicked when I try playing games with my kids Nov 20, 2011 8:27:49 AM EST

Meghan Kerns: too funny David, I have Sonic for my iPhone now Nov 20, 2011 8:28:14 AM EST

Jennifer Ferrell: Yes, applying it is key. I know many that never make the connections. Nov 20, 2011 8:28:15 AM EST

Elizabeth Newport: no they don't Nov 20, 2011 8:28:25 AM EST

David Stephenson: Gotta get that app! Nov 20, 2011 8:28:26 AM EST

Meghan Kerns: Maybe Suze is on to something with her DS idea Nov 20, 2011 8:28:43 AM EST

Elizabeth Newport: it kills me to have a kid continually ask me how long something needs to cook.....read the recipe! Nov 20, 2011 8:28:52 AM EST

David Stephenson: Making the connections to the real world is the key on the games and shool. Nov 20, 2011 8:28:59 AM EST

David Stephenson: RTFM.... Nov 20, 2011 8:29:07 AM EST

Jennifer Ferrell: But, if a future school somehow made it more quickly applicable, like Ender's game (fighting against aliens), then maybe. Nov 20, 2011 8:29:10 AM EST

Trevor Wright: I have at least 20 games on my ipnone, non of which I put there myself Nov 20, 2011 8:29:15 AM EST

Elizabeth Newport: yes...applicable is key Nov 20, 2011 8:29:46 AM EST

Elizabeth Newport: I think she is Nov 20, 2011 8:29:57 AM EST

Elizabeth Newport: meg Nov 20, 2011 8:30:00 AM EST

Trevor Wright: Incorporating games into webquest type scenario would have been a good odea Nov 20, 2011 8:30:01 AM EST

David Stephenson: JJ, True dat! make them relevant and fun and I can see the applicability Nov 20, 2011 8:30:02 AM EST

Elizabeth Newport: good idea Tre Nov 20, 2011 8:30:15 AM EST

Jennifer Ferrell: Well, in how would we apply it if in future school's there is no alien attack? Nov 20, 2011 8:30:15 AM EST

Meghan Kerns: its funny- I use my iPad for many things, but mostly to get a little brain workout but as an adult I know what I'm doing. Younger kids, especially have no idea what they could be working on Nov 20, 2011 8:30:21 AM EST

Elizabeth Newport: which is awesome in a way Nov 20, 2011 8:30:39 AM EST

Meghan Kerns: and the funniest part is: parents, too, see it all as games Nov 20, 2011 8:30:44 AM EST

Elizabeth Newport: we just need to bridge the gap from game to school Nov 20, 2011 8:30:52 AM EST

David Stephenson: Love teh bridge. Always felt that way. Nov 20, 2011 8:31:04 AM EST

Trevor Wright: another option on our ship Nov 20, 2011 8:31:16 AM EST

Jennifer Ferrell: Your modules you brought up, might be a good way Beth. Nov 20, 2011 8:31:17 AM EST

Meghan Kerns: JJ- we could do what we mentioned before. Away with Gen. Eds get the kiddos working on their pref. interests Nov 20, 2011 8:31:24 AM EST

Elizabeth Newport: love my modules Nov 20, 2011 8:31:27 AM EST

David Stephenson: Meg, excellent working on their preffered interests. That is the key. Nov 20, 2011 8:31:51 AM EST

Elizabeth Newport: i think college should do away with gen eds Nov 20, 2011 8:31:52 AM EST

Meghan Kerns: like Beth does, we could apply a host of different skills into one module Nov 20, 2011 8:31:53 AM EST

Elizabeth Newport: yes Nov 20, 2011 8:32:04 AM EST

Elizabeth Newport: college should be all that Nov 20, 2011 8:32:12 AM EST

Meghan Kerns: I simply have my own preferred interests- and a lack of patience for other things Nov 20, 2011 8:32:27 AM EST

Elizabeth Newport: I am tired of paying for biology when my daughter is in interior design..... Nov 20, 2011 8:32:32 AM EST

Meghan Kerns: I'm discovering this as life goes by, haha Nov 20, 2011 8:32:35 AM EST

Jennifer Ferrell: Yeah, gaming modules in the morning, interests in the afternoon. But, I did notice Ender still had to do non-connected homework lik Trig. Wondering if the idea is too far fetched, and sometimes kids will just have to learn it and deal with the boredom. Nov 20, 2011 8:32:46 AM EST

Trevor Wright: Like Ender there are probably kids who are bored in school because

nothing we teach interest them...hence low grades, esteem etc Nov 20, 2011 8:33:00 AM EST

Meghan Kerns: I'm sure they will for certain things- to teach them that vocabulary you were talking about Nov 20, 2011 8:33:09 AM EST

Elizabeth Newport: I think the book started off too young:(Nov 20, 2011 8:33:30 AM EST

David Stephenson: Schools of the future would reinforce areas of interest of the student? Those that are not good at a subject/area should NOT learn it? This could be a interesting two way street. Nov 20, 2011 8:33:38 AM EST

Elizabeth Newport: poor kids Nov 20, 2011 8:33:44 AM EST

Meghan Kerns: you could incorporate group work into a virtual gaming system where they have to work together to complete a building task or to orchestrate some sort of event Nov 20, 2011 8:33:54 AM EST

Trevor Wright: agreed Dave Nov 20, 2011 8:34:08 AM EST

Elizabeth Newport: I am sure that in some way, kids strength would surface no matter what and then they could build on it Nov 20, 2011 8:34:27 AM EST

Jennifer Ferrell: Yeah, six is a disgrace. I really felt sorry for the students. I think elementary school almost as is now, is an okay idea for the future. Just not grouped on age, but skills they progress through rooms as they master the basics. Nov 20, 2011 8:34:31 AM EST

Meghan Kerns: There could still be a life skills portion differentiated for appropriate age levels Nov 20, 2011 8:34:37 AM EST

David Stephenson: Always a fan of life skills. Nov 20, 2011 8:35:01 AM EST

Meghan Kerns: as I copy JJs Ideas... Nov 20, 2011 8:35:01 AM EST

Jennifer Ferrell: LOL, it happens! Nov 20, 2011 8:35:13 AM EST

David Stephenson: A good idea sounds better twice..... Nov 20, 2011 8:35:16 AM EST

Elizabeth Newport: love life skills.....keep me teaching Nov 20, 2011 8:35:17 AM EST

Meghan Kerns: me too- I have to reinforce them on a daily basis Nov 20, 2011 8:35:18 AM EST

Trevor Wright: true, I like it Nov 20, 2011 8:35:21 AM EST

David Stephenson: It is the only thing that keeps me going..... Nov 20, 2011 8:35:40 AM EST

Meghan Kerns: most of the skills I have to reinforce include social skills Nov 20, 2011 8:35:46 AM EST

Meghan Kerns: i.e. "we don't talk that way to adults, this would sound better..." etc Nov 20, 2011 8:35:59 AM EST

David Stephenson: That is a life skill, too. Nov 20, 2011 8:36:00 AM EST

Elizabeth Newport: in Ender's game....social skills were hard Nov 20, 2011 8:36:02 AM EST

Meghan Kerns: because there were no models? Nov 20, 2011 8:36:12 AM EST

Elizabeth Newport: agreed on models Nov 20, 2011 8:36:22 AM EST

Elizabeth Newport: yes Nov 20, 2011 8:36:25 AM EST

Elizabeth Newport: no compassion Nov 20, 2011 8:36:33 AM EST

Trevor Wright: do we really teach social skills as a lesson. I think we should grade on it Nov 20, 2011 8:36:36 AM EST

David Stephenson: Socially retarded in Enders Nov 20, 2011 8:36:36 AM EST

David Stephenson: I do. ALL THE TIME..... Nov 20, 2011 8:36:52 AM EST

Elizabeth Newport: I grade workploace readiness skills Nov 20, 2011 8:36:59 AM EST

Elizabeth Newport: workplace Nov 20, 2011 8:37:03 AM EST

Meghan Kerns: The first grade report card has a section for "develps oral language skills and adapts them appropriately for situatoinis" Nov 20, 2011 8:37:08 AM EST

Meghan Kerns: or something like that Nov 20, 2011 8:37:11 AM EST

Trevor Wright: Great, I bet you get a good response if your grades depended on it. Nov 20, 2011 8:37:23 AM EST

David Stephenson: I do the workplace too but I constantly preach being a good human. Nov 20, 2011 8:37:33 AM EST

Meghan Kerns: I try to help the students depend on one another as a "class family" Nov 20, 2011 8:38:13 AM EST

David Stephenson: Our principal used to say: we do not teach responsibility.....BS. We do EVERY friggin' day. Nov 20, 2011 8:38:30 AM EST

Meghan Kerns: its hard to teach compassion without using the vocabulary Nov 20, 2011 8:38:31 AM EST

Elizabeth Newport: me too and I reinforce "respect all the time Nov 20, 2011 8:38:34 AM EST

Jennifer Ferrell: Really, never knew that. I talk to my kids when they say or do something stupid, I don;t think it gets through to them though. Nov 20, 2011 8:38:36 AM EST

Meghan Kerns: when there's a chance to lose out on treasure box the response is greater haha Nov 20, 2011 8:38:58 AM EST

Jennifer Ferrell: I don;t think we should have to teach the stuff, I think parents should be, but what can you do. Nov 20, 2011 8:39:02 AM EST

Elizabeth Newport: I just felt in the book a lack of compassion Nov 20, 2011 8:39:05 AM EST

Meghan Kerns: I AGREE! Nov 20, 2011 8:39:07 AM EST

Meghan Kerns: how am I supposed to teach them to read if they're mouthing off... Nov 20, 2011 8:39:19 AM EST

David Stephenson: Parents are, at times, part of the problem. Nov 20, 2011 8:39:22 AM EST

Elizabeth Newport: agreed on the parents Nov 20, 2011 8:39:24 AM EST

Trevor Wright: we need to have a section on that in high school reports. teacher need to confront bullies and bullying a little more on the HS level Nov 20, 2011 8:39:37 AM EST

Jennifer Ferrell: Yes, I have always said you gotta take a test to drive a car, why is there not a test for having a baby. Nov 20, 2011 8:39:55 AM EST

Elizabeth Newport: lol Nov 20, 2011 8:40:03 AM EST

Meghan Kerns: agreed Nov 20, 2011 8:40:06 AM EST

David Stephenson: I had to break up an almost fight with 6th graders.....girl issues, geez!!!! Nov 20, 2011 8:40:20 AM EST

Elizabeth Newport: girl drama Nov 20, 2011 8:40:30 AM EST

David Stephenson: I am all for tests. Nov 20, 2011 8:40:37 AM EST

Elizabeth Newport: 8th grade is wonderful for that Nov 20, 2011 8:40:38 AM EST

Jennifer Ferrell: The girls are the worst at the sixth grade level. I think the things they see and watch influence them to be grown-up faster than the boys. Nov 20, 2011 8:41:01 AM EST

Elizabeth Newport: I get several emails a month from parents..... Nov 20, 2011 8:41:02 AM EST

Meghan Kerns: so our new school would have module, gaming and life skill focuses? Nov 20, 2011 8:41:11 AM EST

Elizabeth Newport: yes Nov 20, 2011 8:41:18 AM EST

David Stephenson: Meg, great refocus. OUTSTANDING! Nov 20, 2011 8:41:28 AM EST

Trevor Wright: works for me Nov 20, 2011 8:41:33 AM EST

Meghan Kerns: as well as heightened anti-bullying focuses? Nov 20, 2011 8:41:38 AM EST

Trevor Wright: Meg for Prez Nov 20, 2011 8:41:40 AM EST
David Stephenson: I agree with TRevor Nov 20, 2011 8:41:48 AM EST
Meghan Kerns: B-freaking-S Nov 20, 2011 8:41:49 AM EST
Elizabeth Newport: can we still have the desk Nov 20, 2011 8:42:08 AM EST
Meghan Kerns: I'd ruin this place: all the laws would start with "now, friends..." Nov 20, 2011 8:42:10 AM EST
Meghan Kerns: YES! desks totally Nov 20, 2011 8:42:19 AM EST
David Stephenson: The desk rules.... Nov 20, 2011 8:42:20 AM EST
Meghan Kerns: for teachers too! Nov 20, 2011 8:42:23 AM EST
Jennifer Ferrell: Awesomeness Power for the desks. Nov 20, 2011 8:42:34 AM EST
Meghan Kerns: oohh! what if you could message those students off task right to their desks Nov 20, 2011 8:42:45 AM EST
Trevor Wright: time??? Nov 20, 2011 8:42:52 AM EST
Jennifer Ferrell: I bet you can. Nov 20, 2011 8:42:56 AM EST
Elizabeth Newport: I bet you could Nov 20, 2011 8:42:56 AM EST
Meghan Kerns: "How's the work coming Bobby? I see we're playing tetris" Nov 20, 2011 8:42:57 AM EST
Elizabeth Newport: zap them Nov 20, 2011 8:43:01 AM EST
Jennifer Ferrell: Almost, two minutes, Nov 20, 2011 8:43:06 AM EST
Elizabeth Newport: make their desk vibrate Nov 20, 2011 8:43:20 AM EST
David Stephenson: Shock them. Nov 20, 2011 8:43:25 AM EST
Meghan Kerns: Bully... Nov 20, 2011 8:43:33 AM EST
Meghan Kerns: Jk Nov 20, 2011 8:43:39 AM EST
Elizabeth Newport: lol Nov 20, 2011 8:43:41 AM EST
David Stephenson: Me, never.... Nov 20, 2011 8:43:42 AM EST
Jennifer Ferrell: LOL, are we talking about humans or buggers? Nov 20, 2011 8:43:42 AM EST
Jennifer Ferrell: So, to sum up... Nov 20, 2011 8:44:04 AM EST
Elizabeth Newport: go for it Nov 20, 2011 8:44:10 AM EST
Jennifer Ferrell: MModules, gaming, life-skills, desks, on a boat smaller than the Titanic. Nov 20, 2011 8:44:23 AM EST
David Stephenson: =-) Nov 20, 2011 8:44:25 AM EST
Elizabeth Newport: less on gen ed classes Nov 20, 2011 8:44:40 AM EST
Jennifer Ferrell: Yesums. Nov 20, 2011 8:44:48 AM EST
Meghan Kerns: with anti- bullying software/lessons and interpersonal communication skills Nov 20, 2011 8:44:52 AM EST
Elizabeth Newport: looks good Nov 20, 2011 8:44:54 AM EST
David Stephenson: Looking good! Nov 20, 2011 8:44:57 AM EST
Trevor Wright: dido Nov 20, 2011 8:45:10 AM EST
Jennifer Ferrell: K. Well, I am going to stop recording, any last minute adds? Nov 20, 2011 8:45:18 AM EST
David Stephenson: Stick a fork in us we are done. Nov 20, 2011 8:45:23 AM EST
Meghan Kerns: we're so smart! now if eveyone would listen to us! Nov 20, 2011 8:45:24 AM EST
Meghan Kerns: done and DONE! Nov 20, 2011 8:45:27 AM EST
Elizabeth Newport: yeah..... Nov 20, 2011 8:45:34 AM EST