





Respect- Learning community

Teachers -- strengths

- I Setting conditions,
- I Providing context,
- and guiding students to content knowledge, and skills

Student – strengths

- 1 Technology intuition
- Creativity
- All Must be opened to learn from each other!



Change

"The change that is threatening to adults is invigorating to students!" (Prensky VSTE 2007), VSTE 2007

Traditional

Books- 2-6 years old

Lectures Class Discussions References Black boards Charts & Posters Paper, pen, pencil Ints!" (Prensky VSTE 2007), VSTE 2007) Technology Digital Text – current- some researchedsome opinions Interaction with Experts E-chats – BLOGS - E-mail- around the world! United Streaming Search Engines online references Simulations Problem based learning Authentic activities Web based projects WebQuests Interactive tools- White boards & response systems

Graphic organizing software

What's in your IPOD?

- Frances Smith, Ed.S., CVE Technology Coordinator
- I Mona Pruett, M.S., OTR. Program Specialist









For those with Autism & similar needs

- Social stories,
- I Photo schedules, and
- I Visual supports



Get on bus 🌄

For Students with a variety of learning needs

- I Multiple means to present information they have learned through
 - audio recording,
 - ı video recording and
 - Laudio/video podcasts.
 - Create artifacts for alternative assessments
 - Virginia's high stakes Virginia Alternate Assessment Program (VAAP) and Virginia Grade Level Assessment (VGLA) alternatives to the Standards of Learning (SOL)Assessment.







WebQuest

- I Instructional activity
 - I Inquiry based.
 - Cooperative Learning groups
 - I Gather information from the Internet
 - I Help solve a challenge
 - Realistic Tasks
 - I Websites are predetermined

WebQuest

Students don't memorize facts, they

- ı analyze,
- I synthesize, and
- I evaluate information

WebQuests: A Strategy for Scaffolding Higher Level Learning

Databas Data Databas Consection • Standow of Address standownik • Standownik • Standownik • Consection • Standow of Address standownik • Standownik • Standownik • Consection • Standownik • Standownik

WebQuest

- I Adapt
- I Construct
- I CD -- links
 - Instructions for building a WebQuest
 - Graphics
- Suggestions
- A suggestion was made that older students could create WebQuests for younger students.

WebQuest

- 1 2 to 4 students
- I Focus on a task to
- I Achieve a goal
- Create an end product with the information
 Explain what they did with the information, and
 - I Why.
 - I PowerPoint,
 - Radio show on tape,
 - Movie maker project,
 - Rlaylet,
 - Mock court,
 - Lesson plan,
 - Time line or
 - Any other creative project.



WebQuest

- Rational,
- I Motivation,
- Steps, and
- Examples to encourage teachers to add WebQuests to their teacher's inventory of technological activities.

WebQuest

WebQuest Search Results

61 WebQuests found. Newest WebQuests submitted are at the top of the list. To see a WebQuest, slick on its name. Name. Has a link gene bad? Please report it by clicking here:		
Name & Description	Author(s)	Grade/Content Areas
Quilting Lesson In this unit, third grade students are combining math, social studies, and research to create a quilt that visually represents Mexico. Submitted Mar 18, 2007	Wendy Shoaf	Grade: K-2 English/Language Arts Math Social Studies
Illowe Hospacine who Webpack is designed so that students can learn collaboratively in mouse about a particular Bone while incorporating math, Language Arts, Instory, opegarowy, current events, and environmental science into a solumited Mar. 12, 2007	Mary Peterson	Grade: 3-5 English/Language Arts Science
The Daily Quantities In Our Lives We deal with quantities daily in our lives from the moment we wake up	Anne Le	Grade: 9-12 Math

Eric: You've Changed!

I By Paul Parron,

Director of the Library and Archives George C Marshall Foundation and

- I Susan Elkins-Mahood-
 - Instructional Technology Resource Teacher-

Rockbridge County Schools

ERIC

- I Research though electronic databases
 - ı OAlster,
 - I PubMed,
 - I VT Electronic Theses and Dissertations,
- I Virtual Library of Virginia,
- 1 The World Wide Web, and
 - I ERIC.

ERIC

- I Procedure of locating full text
 - I thesaurus and
 - I glossary.
- I Home page
- I How to conduct a basic search in ERIC,
 - U.S. Department of Education sponsored library of educational research and information
 - Handout
 - screen shots search procedure clear and systematic. Public library card -- Find It Virginia.
 - Research on topics of interest -- help teachers find scientifically based strategies to help students.

The Brain: Making Learning Stick

I By Linda Hiller Loundon County Public Schools





Crucial for Long Term Memories

adapted form Jeb Schenck, 2003

- I Attention
- I Emotional significance
- I Working memory
- I Meaning and motivation
- Long term Memory
- Assessment and retrieval

Attention

- I Attracted through the senses
 - ı Verbal, Visual, and
 - Auditory cues.
- Emotions
- Quoted Neuroscience research is validating the link between emotions and learning. Caine, Caine, McClintik, Klimek, 2005



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Attention

- I Motivation and
- Relevance are active,.
- I Working memory
 - I Step towards long term memory
 - Shorter words,
 - Smaller chunks,
 - I Frequent feedback and
 - Colors.

Attention

- National Training Laboratories
 - Active participation Long term memory is a dynamic pro Connects and Consolidates information over time.

 - students should be assessed
 - I In ways that they were taught.
 - Many strategies shown to be effective Mnemonics,
 - Visualization,
 - Chunking, Repetition,

1

- Songs, Stories, and
- Many others. Choice is another key in learning.

Attention

I Technology can employ all those strategies so that students can learn effectively.



- ntegrate 21st Century Literacy
- eaning, motivation, memories atterning, Problem and Project-based learning M P
- uthentic learning, analysis
- A hoice, create, collaborate С
- ime" (Hiller, VSTE 2007)



Interactive white boards

- active learning.
- ı color coding, and
- I engaging multimodal materials

Student response systems

- Active learning
- I Immediate responses I Teachers give feedback and
 - Clarify misconceptions





Simulations

- I A powerful way to explore,
- I Problem solve, and Make abstract
- concepts more real. Reasoning skills are
- strengthened Students experience
- the effects of their decisions.



Social Tools and Collaboration

- I Chats,
- I Discussions, and
- Interactions with professionals in different fields.



Graphics and visuals

1 Processed more quickly than text

- Graphics,
 - 1 Video clips in United Streaming and Safari Montague focus attention on the concepts being covered.



Authentic learning

- I Students
- Remember information
- I Apply it in different situations.
- I Learning becomes
- Purposeful and
- I Inspirational.



Teacher Education must:

- Inform
- Model
- Practice, and
- Encourage innovative uses of technologies I IPODS,
 - Webquests,
 - WIKIs,

 - Blogs, Virtual manipulatives,
 - Virtual field trips,
 - Interactions with experts
 - Simulations





Teacher Education

- Teacher educators must integrate the use of technology in Classes & inservice workshops- inform, share, model, and allow time for guided practice if the new technology will be integrated into K-12 classrooms. As suggested by Sprague, Cooper, and
- Pixley in High tech Mentoring: Evaluating the Impact of a PT3 Project.

Teacher Education

- Often the message does not filter down to the teachers. Sprague, (2004) At the VSTE Conference there were very few teacher attendees. The message will only get to them if those of us who went share the information in a way that will interest them and encourage them to try some of the wonderful resources, materials, and strategies we brought back brought back.
- This information is posted for Assistive Technology Team
 - Teachers in my district.



I l will also share it personally I will model a less familiar technology in my workshops (for example WebQuests)

Think, Pair, Share

- 1 Which technology can you envision using in your classroom?
 - I How would you implement it's use?
- Which website would you like to investigate?
 - I How could you use the information in your classroom?



Resources

IPOD Resources

- I The Use of IPOD's in Education Journal Articles http://dirkson1.wordpress.com/journal-articles/
- The IPOD Blog
- http://playlistmag.com/weblogs/ipodblog/
- Podcasting in Education
- http://www.apple.com/education/solutions/podcasting/ IPOD's at Georgia College and State University
- http://ipod.gcsu.edu/
- Teach 42 Your Guide to Educational Podcasts
 http://www.teach42.com/edupodcasters/
- Apple's IPOD's in the Classroom
- http://www.apple.com/education/ipod/
- Apple's IPOD's in the Classroom: Lesson Plans
- http://www.apple.com/education/ipod/lessons/

- The Duke Digital Initiative http://www.duke.edu/ddi/ **Tunes U** http://www.apple.com/education/solutions/itunes_u/ The UK Classroom http://mgsonline.blogs.com/mgspodcast/ Podcasting from Your Desktop http://odeo.com EDUCAUSE Learning Initiative (ELI) http://www.educause.edu/eli More podcasting ideas. http://www.teachingideas.co.uk/ict/podcasting.htm http://www.glnd.k12.va.us/podcasts/ www.vcu.edu/ttac www.videora.com WebQuest Resources http://portaportal.com http://webquest.org (Bernie Dodge/San Diego University)
- Kathy Schrock has an analysis guide for evaluating web



Math- Geometry simulation tp://school.discovery.com/ http://www.geom.uiuc.edu/projects/visualization/ http://school.discovery.com/schrockguide/webquest/webquest.html http://www.biopoint.com/ Web-based projects The journey North http://www.learner.org/jnorth/ The Monster Project http://www.biopoint.com/WebQuests/webguests1999.html http://edweb.sdsu.edu/webquest/materials.htm http://bestwebquests.com/ This site helps teachers build rubrics. <u>p://www.monsterexchange.org/</u> The international Boiling Point Project http://www.monstere: http://rubistar.queachers.org/index.php This is a WIKI for many VSTE materials from VA Beach. http://vbatvste.wikispaces.com/ The Best of the Best Guest Portal http://www.k12science.org/currichome.html Concept Building Simulations Boil Water simulations http://guest.portaportal.com/vste07 http://www.nicrosoft.com/windowsxp/using/moviemaker2 http://www.microsoft.com/windowsxp/using/moviemaker/getstarted/default.ms px http://www.mightycoach.com/articles/mm2/index.html Book Review campus Interactive of the standing Roller Coaster http://www.funderstanding.com/K12/coaster/index.html I Solar System Simulation (model) http://www.forgefx.com/casestudies/prenticehail/ph/solar_system/solarsystem.htm

Seei

- http://www.kempsvillems.vbschools.com/library_Bookreview.htm
- Poetry
- http://www.poetictechnology.com/

time to Explore

Dinosaur Survival Game

- http://www.bbc.co.uk/dinosaurs/bigalgame/index.html
 Online Brain Resources Online Brain Resources
- 3-D Brain (by function) http://www.pbs.org/wnet/brain/3d/index.html
- the The Teenage Brain
 the Tream of tream of the tream of tream of tream of the tream of the tream of tream
- Neurosciences for kids http://faculty.washington.edu/chudler/neurok.html

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- I ASCDASCD brain and LearningThe brain and Learning http://www.ascd.org/portal/site/ascd/menuitem.5433809e77a3c59bbfb3ffdb62108a0 g/
- Control of Country Sciences Journal of Cognitive Sciences
 http://www-mitpress.mit.edu/catalog/item/default.asp?sid=2BD99E49-3C02-48F1 AE6B-6E16F6F6FB97Ettype=48tid=12
 WebQuests created for students who are Deaf and/or Blind
 http://www.uen.org/utahlink/activities/view_activity.cgi?activity_id=8224
- From: Linda Hiller's The Brain: Making Learning Stick Schenck ,Jeb <u>Learning, Teaching, and the Brain</u> .Knowa Inc.2003.