The Scientific Method

(adapted from a PhD Seminar and a High School Talk)

James Baldo Jr.

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Measuring and Science

When you can measure what you are speaking about, and express it in numbers, you know something about it.

– Lord Kelvin, 1889

http://zapatopi.net/kelvin/quotes.html

What is a Scientific Test

• The Budweiser Test

- In a bar, people who liked another brand best were given a "live" challenge – which beer is better?
- Results?
 - 50% chose Budweiser over their favorite beer!!!
 Conclusion:
 - Budweiser is better !!!
- Hmmm ... something's fishy



Scientific Test

- Test: Live TV, lots of noise and confusion, subjects had already been drinking ...
- Subjects wouldn't be able to tell any difference, so we should expect each beer to be chosen ...
- Half the time!
- There are three kinds of lies ...

<u>Lies, Damn Lies, and Statistics</u>



Eating and Talking

- Japanese eat very little fat and suffer fewer heart attacks than British or Americans
- On the other hand, French eat a lot of fat and also suffer fewer heart attacks than British or Americans

Conclusion: Eat what you like. It's speaking English that kills you.

Be Careful Who You Fool

The first principle is that you must not fool yourself – and you are the easiest person to fool.

- Richard Feynman (*Nobel Physics, 1965*)

Noone in this world is easier to deceive and mislead than someone who thinks that he is smarter than you are.

- David Eddings (Author)

We all think we're smarter than we are.

- Jeff Offutt (prof)

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Six Ways to Acquire Knowledge

- 1. Tenacity
- 2. Intuition
- 3. Authority
- 4. Rationalism
- 5. Empiricism
- 6. Science



1. Tenacity

Knowledge based on superstition or habit

- Examples:
 - "Good research can only be done when you're younger than 30"
 - "Gay people are bad"
 - "OO design has too many subroutine calls and is too inefficient"
- <u>Exposure</u>: The more we see something, the more we believe
- <u>Tenacity</u> has
 - No guarantee of accuracy
 - No mechanism for error correction
- Knowledge from tenacity is prejudism



2. Intuition

Guessing: An approach that is not based on reasoning or inference

- Examples:
 - I think he is a nice person
 - It's probably going to rain today
- We do not really understand <u>why</u> we believe it
- No way to separate <u>accurate</u> from <u>inaccurate</u> knowledge
- Can be used to form <u>hypotheses</u>
- Can be very <u>misleading</u>utt, 2004-2007



3. Authority

Accepted because it comes from a person with authority

- Examples:
 - Rules our parents taught us
 - Religion
 - Totalitarian government
- No evidence given



- No way to validate or question the knowledge
- Not the same as asking an expert we can accept, reject, or challenge an expert
 - In grade school, teachers are treated as authorities
 - In <u>college</u>, teachers are <u>experts</u>

4. Rationalism (Reasoning)

Acquiring knowledge through reasoning

- Logical deduction
- Assume knowledge is correct if the correct reasoning process is used
- Middle ages relied almost exclusively on rationalism
- Important for theory and pure math
 - A mathematical proof is rationalism at its best
 - Theoretical physics ... experimental physics
- Easy to reach incorrect conclusions
 - False premises
 - Mistakes in the reasoning or steps skipped
- Use rationalism to arrive at a hypothesis, then test with the scientific method



5. Empiricism

Acquiring knowledge through experience

- "I have experienced it, therefore it is true"
- Experience is <u>subjective</u> and hard to control
- "I drove home 3 times after drinking without having an accident, so drunk driving
 - Were you lucky ?
 - How severe are the consequences of an accident ?
- Much of computer "science" is just empiricism



6. Science

Testing ideas empirically according to a specific testing procedure that is open to public inspection

- Based on reality
 - Scientists have to look at the <u>fire</u>, not the shadows
- Separate personal beliefs, perceptions, biases, attitudes, emotions
 - We all have biases; science helps us <u>ignore</u> them
- Based on objectively observed evidence
- Hypotheses, independent variables, dependent variables, controls, statistical validation



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Experimental Variables

- *Independent variable* : *Changed* by the researcher to determine if it causes a change in the dependent variable
- <u>Dependent variable</u>: <u>Measured</u> by the researcher to determine if it is affected by the IV

Does intelligence make people better drivers ?

- <u>Confounding variables</u>: Other explanations for the results
 Driving skills of parents, amount of time driving, emotional problems
- Measured variable : If the dependent variable cannot be directly measured, we measure a related variable to approximate

 Accidents, tickets, attempts to pass the driving test, drivers Ed grade

How Valid are the Results ?

- *External validity*: Whether the results in the study will be the same in other situations

 Were the subjects "representative"?
 I only looked at CS majors... special kids
- *Internal validity* : Whether the change in the Dependent Variable was controlled by the Independent Variables
 - Did we miss a confounding variable ?

Correlation and Causality

- <u>Correlated</u>: Two things always happen at the same time
 Brake lights and car slowing down
- <u>*Causality*</u>: Understanding what causes something to happen
 - Brake light causes the car to slow down?
- If A and B are correlated:



Pressing brake activates brake light <u>AND</u> slows car down ...



Confusing Correlation and Causality

• In "*the old days*", we believed that being <u>cold</u> caused us to



• Colds are caused by <u>viruses</u>, not temperature

get <u>colds</u>



- Viruses breed in <u>warm</u>, <u>damp</u>, <u>low-oxygen</u>, <u>carbon-dioxide</u> <u>rich</u> environments
- In cold weather, we <u>close</u> our windows and <u>turn up the heat</u> ... creating ...
- Virginia gets a <u>secondary cold season</u> in *July-August* ... when the weather turns *hot* and *humid* ...

Cognitive Dissonance

- We feel uncomfortable when new data contradicts our beliefs
- Revising our mental model to accommodate new data is hard
 - We resist new ideas
 - I miss Pluto !!!



Scientists must be open-minded

Allow facts to replace knowledge gained by tenacity, intuition and authority

Be Problem Solvers

- As Computer Science / Software Engineering majors, you have proven yourselves to be good problem solvers
- Much of life is about solving problems
- Education is not about skills, it is about knowledge
- Utilize your education knowledge to help you:
 - Think rationally
 - Question authority
 - Solve all of life's problems



UI Evaluations

- The purpose of the UI evaluations is to train you to evaluate :
 - <u>Objectively</u>
 - <u>Rationally</u>
 - <u>Quantitatively</u>
 - <u>Empirically</u>

In short, to be scientists